

DIANE KAUFMAN

Senior Front-End Engineer

yourservice.network

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SKILLS

React, Angular, TypeScript, JavaScript, Node.js, Jest, Redux, Linux

EXPERIENCE

Dimply - Senior Front-End Engineer

November 2022 - Present

Full-Time

- Worked on developing data-driven insights and mobile app integration for major financial institutions, leading to successful market deployment in high-volume markets with over a million users.
- Engineered cutting-edge front-end "app builder" tooling solutions, enabling internal teams and clients to build mobile financial apps and improving internal delivery velocities by 20%.
- Skills: React, Typescript, Storybook, GraphQL, React Native, Chakra-UI, Jest
- Environment: Agile

Currents - Senior Front-End Engineer

June 2022 - November 2022

Contract

- Spearheaded the creation of a social network music hosting platform to deliver a user-focused experience for a user base of 50k+ artists.
- Led a cross-continental team in development efforts towards an internal operational dashboard, decreasing resolution times for cases with clients by 30%.
- Skills: React, Typescript, MobX, SASS, Node.js, Jest, Storybook
- Environment: Agile

IMS MAXIMS - Front-End Engineer

October 2019 - May 2022

Full-Time

- Pioneered a robust GP consultant web service from scratch for the NHS, contributing to enhanced healthcare delivery and improving patient outcomes through data-driven decision-making.
- Led development on innovative hand-writing digital input system to phase out paper records and reduce operational costs by 5%.
- Skills: Angular, Typescript, Redux, Jest, SCSS
- Environment: Waterfall with Scrum

Digit Game Studios - Live-Ops Systems Engineer

May 2019 - September 2019

Contract

- Engineered advanced web tooling solutions for game designers, enhancing the live gaming experience for hundreds of thousands of concurrent players.
- Skills: AngularJS, Javascript, Python, SASS
- Environment: Agile with Scrum

Sportdec - Web Developer

February 2019 - May 2019

Contract

- Played a key role in developing a user focused wallet application, facilitating a smooth transition for users during service sunset.
- Collaborated in the development of an innovative live event betting service, for a VIP audience with the MLB.
- Skills: React, Javascript, Redux, Jest
- Environment: Agile with Scrum

Banach Technology Ltd. - Web Developer

November 2018 - February 2019

Contract

- Developed and launched a client-facing web service, replacing manual tasks previously handled by internal live ops staff, reducing staffing costs by 15%.
- Skills: React, Javascript, Redux, Jest
- Environment: Agile with Scrum

Tickets - Software Developer

September 2017 - November 2018

Full-Time

- Main front-end developer for a team that developed a pioneering demand-based ticketing platform for partnership with the NCAA.
- Sole developer of the front-end for live ticket sales website for Pope Dublin live event 2018, with over 300,000 total checkouts over the course of the day.
- Skills: Angular, Typescript, MySQL, C#, SASS
- Environment: Waterfall with Scrum

Nearform - Software Development Intern

January 2016 - September 2016

Full-Time

- Wrote documentation for 90% of existing undocumented public facing libraries and projects.
- Implemented a proof of concept package search engine, as a usage example of an employer made micro-services messaging framework.
- Skills: Angular, Javascript, Node.js, Jest
- Environment: Agile

EDUCATION

Bachelor of Science (honors) in Entertainment Systems with a major in Game Development

September 2013 - May 2017

Waterford Institute of Technology

LANGUAGES

English (Fluent/Native)